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## Dungeon Fighter Online: Beginner Pack Download With License Key



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### About This Content

A special pack suited for novice adventurer of Dungeon Fighter Online(DFO)!  
From Neo Premium Plus which grants you bonus Fatigue Points and Unique Weapon rental to Safe Expansion and Account Safe Creation Ticket, there are many benefits essential to beginner adventurers such as yourself!  
Beginner pack is composed of the following contents.

#### Neo Premium Plus+ Contract (15 Days)

- Unique Weapon rental suited to your character's level
- Basic Fatigue Points 156 → 273
- Dungeon Clear EXP +10%
- Fatigue Express System
- Bonus Dungeon Clear Rewards
- No Stamina Penalty Upon Leaving the Dungeon
- Demon Invitation, Simona's Letter of Recommendation, etc. given for logging in every day

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## Account Vault Upgrade Kit - Account Bound

Upgrades the account safe to next level. (Allows you to share items between characters on your account.)

## Silver Safe Upgrade Kit - Account Bound

Expands the Safe's slots from 8 -> 40

## Life Token x 30 - Untradable

Consume a Life Token to resurrect yourself if you die in dungeons.

## Remy's Touch x 150 - Account Bound

Recovers 30% HP and MP immediately.

## DFO Beginner Title - Sealing

A title that helps you during the early levels will be given!  
Right click on the title icon in the inventory to equip it.

[Title Stats]



- STR/INT/VIT/SPI +20
- Attack Speed/Movement Speed/Casting Speed +2%
- HP/MP MAX +300
- Physical/Magical Critical Chance +2%

\* Please Note :

- Package is account bound but some of the contents are untradable.

- Titles are tradable when they are sealed. (Cannot be traded once unsealed)

- Please refer to <http://steamcommunity.com/sharedfiles/filedetails/?id=737850671> for information on how to redeem the package.

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Title: Dungeon Fighter Online: Beginner Pack

Genre: Action, Free to Play, RPG

Developer:

Neople

Publisher:

Neople

Release Date: 9 Aug, 2016

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**Minimum:**

**OS:** Microsoft Windows 7 32bit

**Processor:** Intel Core 2 Duo E7500

**Memory:** 2 GB RAM

**Graphics:** VRAM 512MB

**DirectX:** Version 9.0

**Storage:** 18 GB available space

**Additional Notes:** HDD space: 18GB HDD space before installation, 10GB HDD space after installation / Browser: Microsoft Internet Explorer 10

English







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My specs: FX8320/16 Gigs RAM/GTX 1070/HTC VIVE

And for people who need to know. I was gifted this game by a friend so I played it.

Tomb exploring game with some interaction and fairly easy puzzle aspects which is all good for me. This is a good satisfying experience. Locomotion can be somewhat fickle and dizzying for some. This game would be better with some kind of teleport option added. Overall for the price it was good. Sometimes just having a nice VR experience is all I need. The combat was simple too. Torch'em up !!! BURN BABY BURN !!!

Oh and I found a secret but I can't tell because I don't know why it was in my game. Maybe it is in all. I do not know. ;-)

First play video below and I brightened it up a little because it was very dark.

<https://youtu.be/ZCGckkA3e8s>. Yeah, it's worth .99 cents, but just barely. Just don't have high expectations. This VR experience is really geared for VR beginners. Nothing was scary, the graphics were on the low side, and you can't even jump off the ledges (you just hang out in the sky looking down).

Still, it's a nice intro for complete VR noobs who want a light adrenaline-inducing VR experience.

Rate 5V10. This is an abandoned early access, DO NOT BUY. 10/10 would play again when new content comes out, I have completed every single achievement other than kill 500 with each weapon class(300 and 400 respectively right now). The game is a strange mix of rushdown and advantage in individual conflict for the minions, mandatory parry and stamina management for bosses, yet gives you a lot of wiggle room if u just dump all your points into defense, seriously it not only makes it so that you take half dmg after healing for a minute but also deal 75% more dmg after taking dmg. All of this, of course, will let you barely squeeze through the fallen valkyre boss( unless you have 330 deense with the full elemental synergy singlehanded sword set up in which case you just need to consistently parry and dodge). Downloaded and played it once. Really liked the whole tycoon idea, the controls, the animation. However, when I started playing the second time everything was in Chinese. The description clearly stated both Chinese and English languages were available in the game so I did some research. The efforts where fruitless... English had vanished for some reason.

Sadly, I payed good money for a game I can't play. I hope the developers add English again.

Until then, if you don't understand Chinese, I advise you not to purchase this game.. Pros:

- It's fun for a decent while solo, despite its simplicity.
- Good variety of heroes to choose from.
- Excellent fun when you have friends to play with. (See cons section for details).
- Fast paced and can get the blood rushing.
- Art style\theme is unique.
- Decent music.

Cons:

- Pretty repetitive.
- Netcode is really really bad.
- Sometimes your save file will just flat out erase itself for no reason.
- Totally improper scaling of enemies. 1st area is too easy, 2nd is only slightly harder, and then 3rd area destroys your face.
- Rainer is the only hero worth playing? The others may have interesting themes of mechanics, but they really suck in comparison.
- The developer pushes out updates at the speed of smell. I'd wager at this point that the game has been abandoned. If I could have gotten a refund for this, I would. I just gave the game and developers too much faith.
- The enemies aren't interesting, and they're either really easy, or unimaginably unfair.
- Horde mode is a good idea, but it's capped at the point where you are permanently silenced (unable to use any skills) by enemies and die. Losing regardless of how good you are is a really bad design concept.
- Horde leaderboards are plagued by cheaters, and there's no accountability.

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- Gear "choices" aren't really choices, since there's clearly superior equipment that you'll never want to substitute out.
  - Music is really really really really really really repetitive.. The game is awful. save your money.



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Very nice line, just FPS gets very low at some places especially where a lot of locomotives are standing. Very nice line indeed.. Very emotional. Too bad my family doesn't speak English so I can't show them this movie, but still, great 10/10. A nifty take on traditional pen and paper RPG's.

This one isn't as good as Knights 1, but is still worth at least a play through.

Unlike the first, this one is rather short, the enemies are samey, and every dungeon is identical.

I still like it for the jokes and other pop culture references. I recommend getting this one on sale.. The Endwar is a RTS game in which you control three governmental armies such as USA, Europe and Russia. Each one of them have their own skills, advantages and disadvantages but if you rank them up their efficiency is more usable in the battlefield. The game can be controlled either by your mouse and keyboard or use the voice recognition system.. \ud83c\udf83 T\u044f!cked not T\u044f!cked \ud83c\udf83 full price \$29.99 you can only play a 10 min Light Version. I had hoped that was a joke? I tried Steam "Offline" mode still blocked me from Full Monty 18+ XP Room \ud83d\udc4e\ud83c\udff9

Steam Refunded \ud83d\ude29 see discussions click \ud83d\udc4d icon

\u26aa\u2013 \$29.99 is greedy money grab for no sex play content.

\u26aa\u2013 We can't get anyone to answer back how we buy 18+ Version.

\u26aa\u2013 I can see from the Web Site they have a Mobile VR Truck just for Sensual VR and look to now be renting rooms in popular restaurants around Germany.

I honestly believe until the DEV's of this game have fully exhausted it's Euro revenue stream from VR Room Rentals and VR Mobile Truck. They will not sell us the public it's 18+ XP Room from it's Web Site.

Note to Publisher: Anything less than changing this to a Free Demo from all the above I've stated. Then you don't belong on steam store.. When I think of a fun racing game, I think of games like Burnout 3 and Blur; These games are exciting, and offer more to do than traditional lap-style racing.

Burnout has fantastic crash physics (for it's time and even today still is really cool), blistering speeds, and you can perform Takedowns on other drivers by making them crash with hard-hitting slams and shunts. There so many technics you can learn to perform takedowns too. The boost is satistysfing as HELL to use, and the game has a rocking soundtrack.

Blur is a racing game that is more slippery than Burnout 3, but the mario kard inspired powerups pick the game right up. Every powerup serves a different purpose, and although it may not be as tight and responsive as Burnout, there certiantly is so much to work with, with the track layouts in conjunction with the different power ups. Also, 4 Player split screen! Holy crap that's awesome!

What does this game offer? None of that. Most likely a cash grab, the cars and the driving physics are very likely to be pre-purchased assets. Now, if they were used in a fun, creative manner, simular to games like the ones I mentioned before, then perhaps I would'nt be so harsh on this garbage. But, in the end, what can you do in this game? Pretty much nothing. Pick a car, drive in a time trial because nobody else is playing online. There are no computer drivers because.

I'll be making a better car game in about 4 or 5 years after I get my game design degree. It won't be perfect, but at least I'll be trying a little bit more than this developer.. RTS campaign that is not just "build base, destroy enemies". Has actual adventure elements to it.

Can be janky at times, but it is Spellforce Euro jank.. I love this game.

When it feels repetative, just try to get into the storyline and it'll liven it up.

This is the best simulation managment game on steam in my opinion. It has so much to do and requires you to dabble in all of it for sucess, but you can choose what to focus on.

The gameplay can be slow on older systems, but still useable/playable. Tutorial is not all inclusive and honestly there are still a ton of little details that I'm not sure what exactly the benefit/do, but you can infer a decent amount of it. (TUTORIAL AND

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LACK OF INFORMATION ON WHAT EACH THING DOES IS BIGGEST COMPLAINT, that said, I didn't find that it made the game less enjoyable.

Graphics are simple and fun, a call back to 90's sims games. Enjoyable and clean.

Feel: Silly, and more interactive than just a casual time management game. It is slow at first, and then a manageable pace following, getting speedier as time goes.

Suggestion: Play out the beginning a few times so you can figure out how to do some basic things, then start a new game with the intention of playing it out. Create a space for you space team and lock it off from visitors, and create a visitor space and lock it off from your team, it'll help them to both get easier access to what they need to fulfill cravings/needs.

NOTE: Spatialis galactoly comes out July 7th it's going to be in beta, but it looks good and is a revamp of this game. Nevertheless this game is a blast and I totally recommend it to casual gamers, management games, and those who just like quirky little sci fi spoofs.

. game when u sell it for pc, but cant play it without a controller.. it's good for free time. but i think the stage of the game is a little difficult for me.....

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