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About This Content

The product name Season Pass has been changed to Add-on Pack.

NOTE: The contents included will not change.

Straight from the creators of RPG Maker (Kadokawa) we bring you the RPG Maker MV Season Pass. You can find all the released DLCs in RPG Maker MV -> DLC folder.

What is a Season Pass?

Season Pass is paying in advanced for the upcoming 4 DLCs that Kadokawa has in store. Once you buy it, you don't have to purchase it again.

The DLC Packs will be priced at \$10 individually. By purchasing the Season Pass you'll get all 4 packs for \$30. These packs will all be released within the next 8 months (1 every 2 months). **It should be noted that it should not be confused with other DLC packs that are not from Kadokawa.**

What are the DLC Packs?

This season pass will include 4 high quality DLC packs for use with RPG Maker MV:

DLC Pack 1: Music (released! 2016-02-25)

You can find 10 remastered/remixed RPG Maker 2000 Music and 100 brand new SEs.
Interested in stand-alone copy of this DLC? You can find it [right here!](#)

DLC Pack 2: Character Graphics DLC (2016-04-01)

Featuring Characters from RPG Maker 2000. This includes the following materials.

- Character Walking Graphics + Damage Poses
- Sideview Graphics
- Facesets (MV Style and Rm2k Style) + 4 Basic Emotions
- Remastered RM2k Bust Art from the Original RTP

DLC Pack 3: Tileset DLC

DLC 3 includes a large and versatile set of tiles for creating a train that's right at home in the standard MV resource environment.

- Autotiles (A2-A5) for creating floors and walls for both the outside and inside of the train
- Tile B including a large train, complete with the engine, passenger cars, freight cars, and caboose.
- The train faces east and west, and may be used with a scrolling parallax background to simulate movement.
- Tile C includes a full sheet of objects and details that can be used to create the inside of train cars.
- Animated tiles - such as opening doors, smoking chimney and railroad track switch
- **BONUS:** 8 Train-themed NPCs, including the Conductor, Ticketmaster and passengers - complete with walking character sprites and matching facesets with emotions.

DLC Pack 4: Kid Generator Parts

DLC 4 contains 127 parts to create kids!

- 21 Front Hair
- 21 Rear Hair
- 1 Ears
- 14 Eyes
- 13 Eyebrows
- 2 Noses

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- 18 Mouth
 - 4 Facial Marks
 - 21 Clothes
 - 6 Accessory 1
 - 4 Accessory 2
 - 1 Glasses

Title: RPG Maker MV - Add-on Pack
Genre: Design & Illustration, Web Publishing
Developer:
KADOKAWA
Publisher:
Degica
Franchise:
Maker
Release Date: 16 Dec, 2015

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Minimum:

OS: WindowsR 7/8/8.1/10 (32bit/64bit)

Processor: Intel Core2 Duo or better

Memory: 2 GB RAM

Graphics: DirectX 9/OpenGL 4.1 capable GPU

Additional Notes: 1280x768 or better Display

English,French,Italian,German,Russian





DLC 2: Includes Character Walking Graphics + Poses





insulting DLC...

i was positive. but, i changed.

Why :

- DLC 1 : useless - it's a remake - so not a quality new content
- DLC 2 : useless - it's a remake - no bust... - so not a quality new content
- DLC 3 : first impression : "WOW Great". I tried one week to use it. And the tileset was not tested. Pixel pb... the perspective is really bad (due to the tracks being only one tile wide). 1 month delayed to deliver.

- DLC 4 : ten month after... we are waiting for it.

I request answer on official forum. Subject closed with no answer. Great support men !!

so. conclusion : negative. The first part of the Season Pass was a joke, the second one was also pretty bad, the third one is pretty decent but designed for steampunk and victoriana games only, so 95% of it is useless for me. I got the entire set during the -50% discount yet I feel it was not worth it.

If the fourth part of Season Pass will be as good as the third one, it will be cool, but still will not make up for the huge price.

I kinda hope the RPG Maker crew will try to redeem themselves and will give us an extra fifth season pass for free. It's like their only way to make this investition worth it.

I deeply symphatize with people who paid the full price.. Today they release the first bundle - the music and SE
And they said there are 20 RM2000 Remixed BGM

However in fact there is only 10 with two differet format: ogg and m4a

Hey WTF are this things? Are you kidding?

so I don't recommend buying this unless the upcoming 3 bundles are decent.

2nd pack is updated today.

15 or so characters from rm2k, with rm2k style faces, rmmv style faces, rm2k style busts and sideview battlers. Not bad.

However, not as good as Cover Art Characters Pack.

I would rather call this season pass "rm2k pass". And it be appeal to rm2k fans.. I feel scammed. It is not a "Season Pass" it will only get you 4 DLC and the one released is just RPG Maker 2000 remixes (and only half of what they said.) Looks to be a scam so far boys.... I paid for this and have regretted it ever since. I can't believe the rip-off from the Season Pass; we were promised SEVERAL releases within 2 months of each other and now here we are December and only 2 things have been released, the Kids pack as DLC #4 which was supposed to contain 134 parts to create kids with and I open up my RPG Maker and see the Kids have in fact been added. 1 face, 1 hair and 1 clothing; one of everything. No release dates for things, no updates on a regular basis - nothing.

I understand things can't just be slapped together, but I happen to know the team working on these. You cannot tell me that Kadokawa (which has the unbelievably gifted Archeia working for/vwith them) cannot put things together quickly. I have seen Archeia alone wip up an entire tileset in the span of a few hours and plop it online. Is it perfect? No, normally she has to do other things to it to get it to 'perfect', but that only takes about another day or so. This has been MONTHS. I'm beginning to feel ripped off and betrayed by such a promising group...

Don't pay for the \$30/USD for this pass. It is a huge waist of money and a very large disapointment from such a promising company with such an amazing team working for them.. It's an okay bundle, like many of the people here I have no real use for the first two pieces of dlc and only minimal use for the third; however unlike others I didn't buy the season pass to an unknown dlc and then complain when said dlc did not cater to the expectations of my own personal whim. I bought this season pass so I

could put children in my game, nothing more.

I think a lot of the confusion seems to stem from the usual nature of season passes encompassing all the dlc with the fact that MV isn't an actual game but a program that several unaffiliated artists provide resources for and then sell through a loose affiliation with the program's english pr rep who themselves are only loosely affiliated with the company that provides the program. TL:DR people assumed season pass meant "free resource packs" not realizing that the resource packs already available were provided by freelance artists and got different, unexpected material.

At the end of the day though the child generator parts are easily worth the price of the season pass as a standalone. So if you have no nostalgic attachment to Rm2003 and no interest in resources pulled and reformatted from it then don't buy this for those, buy it so that you can populate your game world with kids and for the train, they are easily worth your money (Or just be patient and eventually they will be released standalone) even if all the hate for the first half drowns them out and if Degica is too lazy to update this post with actual illustrations of the best reason to get this awesome
[product:https://forums.rpgmakerweb.com/index.php?threads/season-pass-dlc4-kids-released.71789/](https://forums.rpgmakerweb.com/index.php?threads/season-pass-dlc4-kids-released.71789/)

I wish I could recommend this. I love season passes! I love RPG Maker assets! But this one is lackluster. When I see the other content they are releasing for MV, this pack just falls flat. I would not have gotten the season pass had I known 50% of the pass would be remastered content from older engine versions.

Of the four packs, one has been released, the second previewed. The first was 10 remastered tracks from previous RPG Maker engines and 100 sound effects. Would have preferred something more unique (like, say, the Heist pack that just came out on Steam). But hey, I'm not a music person!

The preview for the second pack underwhelmed me too. More remastered content from older engines. Characters, including side view battle sprites, are cool but with the character creator I can already make endless variations of characters. The portraits and busts would be the big draw except the art style did not impress me _at all._

The third will be a tile set pack, the fourth is a \u201csurprise,\u201d according to the Kadokawa peeps. If the remaster trend continues the next pack will be redone tiles from older engines. I already have a great selection of fantasy tilesets, both built in content and on the web in general\u2026 Would love to see steampunk, shadowrun-styled sets, or things like \u201cdemon village\u201d or \u201ccelestial alien\u2019s ship.\u201d But I do like wacky things...

I will update this review if, by the last release, I feel like it\u2019s worth it. But, as it stands, each pack will be 10 dollars standalone and the season pass is 30, so unless all four packs light your fire then you're better off only getting the ones you want.. this whole thing has been a waste of money... remade art from earlier versions of RM, a train and kid generator parts? seriously? content i will never use nor ever cared to use nor care about... what a waste of time and money.... I'm a huge fan of RPG maker MV but am so sad I bought this and its almost been an entire year, and he still only have 2 weak DLCs, the 3rd sounds like it will be good, but its been months and nothing.

They said they were going to release them every 2 months....For a total of 8 months, we are on month 11 now...And 2 have not been released....

I have a feeling we got ripped off. :(I only bought the pass to add children in the game, and well, I'm pretty disappointed with the lack of additions, and here's why:

While a few new hairstyles were added, the rest are just resized to fit a child character (Not too upset with this, as it did just cut out a LOT of hours I was going to spend doing that myself)

There's still only one face for male/female children

Only one pair of glasses

Not many accessories

No cloaks

No wings

No tails

No beast ears

It's like you went to the effort to make more options for children, and then just gave up halfway and said "Good enough I guess".

I'd attempt to refund this, but like I said, you did cut down on the majority of the hours I'd have spent readjusting models that are already in the game to begin with. Now I just have to spend time finishing that resizing and adjusting job you guys did with the things you decided to skip over. I mean come on, why would anybody just want normal human children? They're BORING. I want beast children that I can create stories for, about how they trip people with their tails, or are part monkey and good at climbing, or some angelic race that flies, and has CHILDREN WITH WINGS.. I got this in the bundle when it was on sale so I'm not as disappointed as some that bought it right away or at full price. It's not the best DLC by far, but it did have a few items that I liked.

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